

Grails and the real-time world



Hello!

I am Iván López



@madridgug

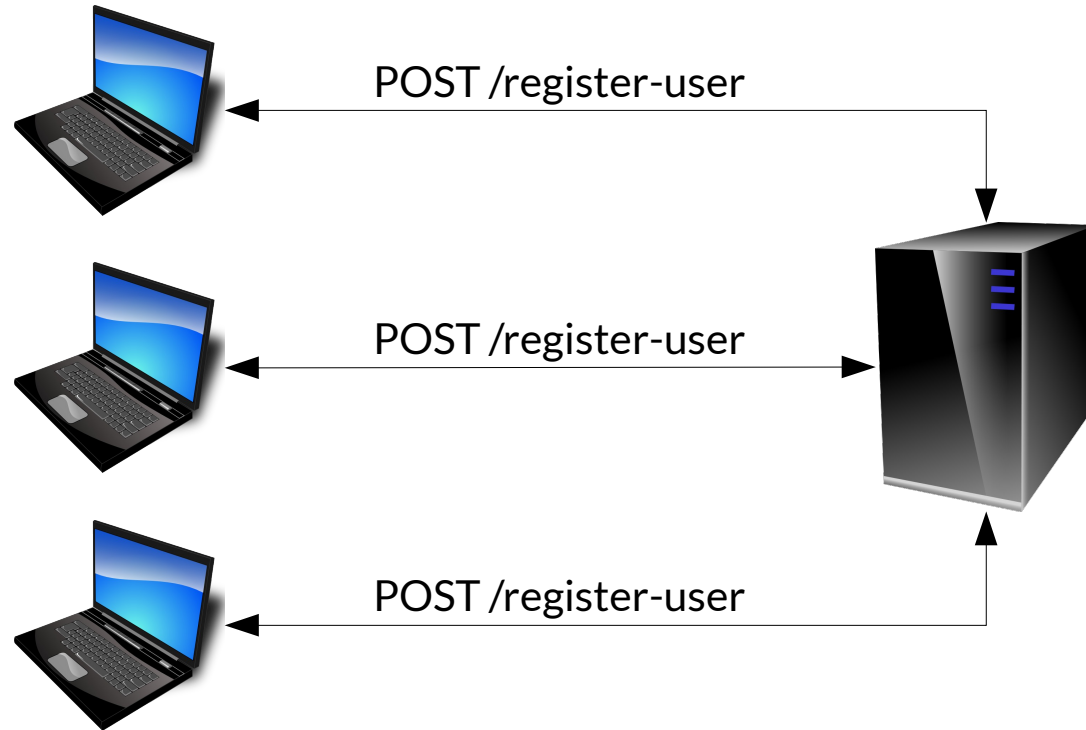


<http://greachconf.com>

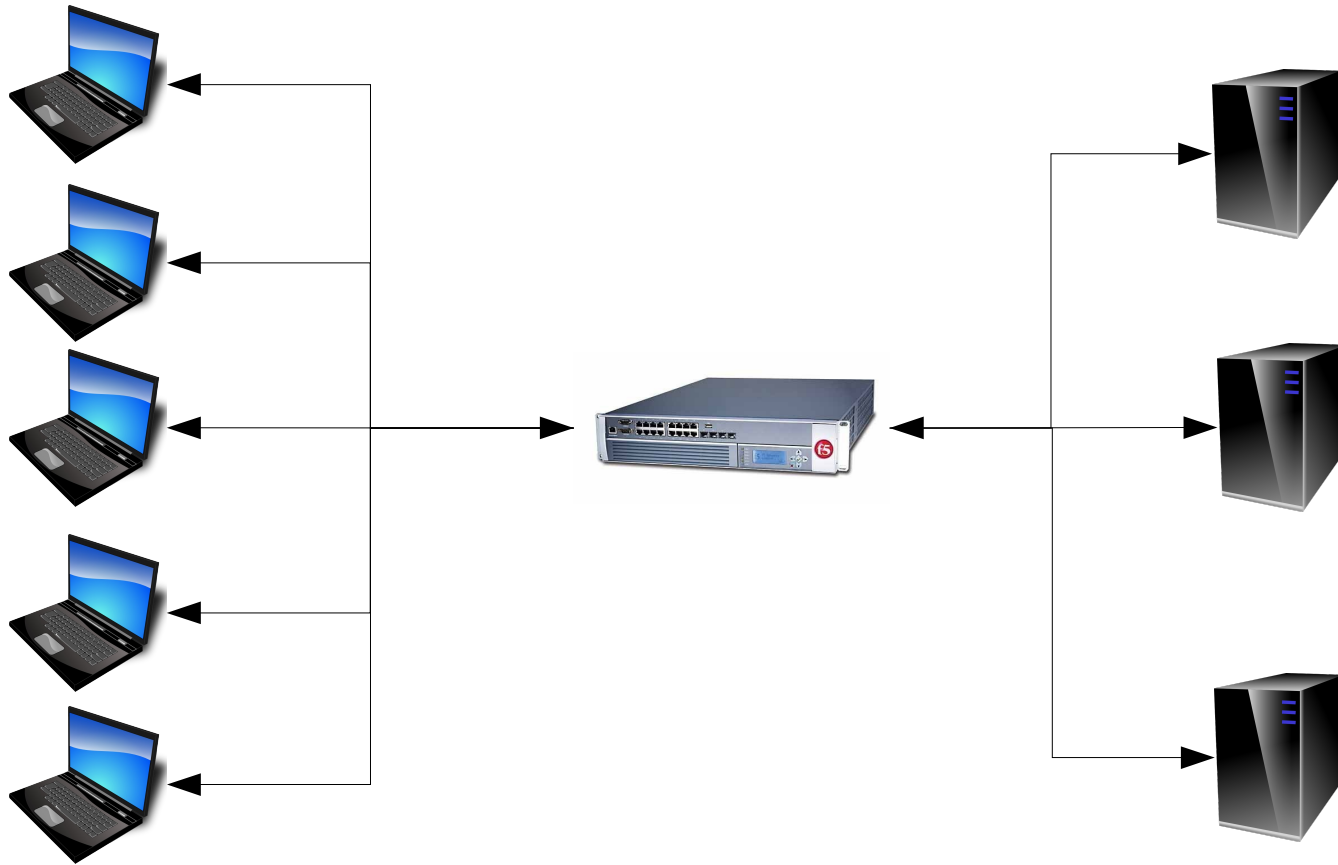


Traditional architectures

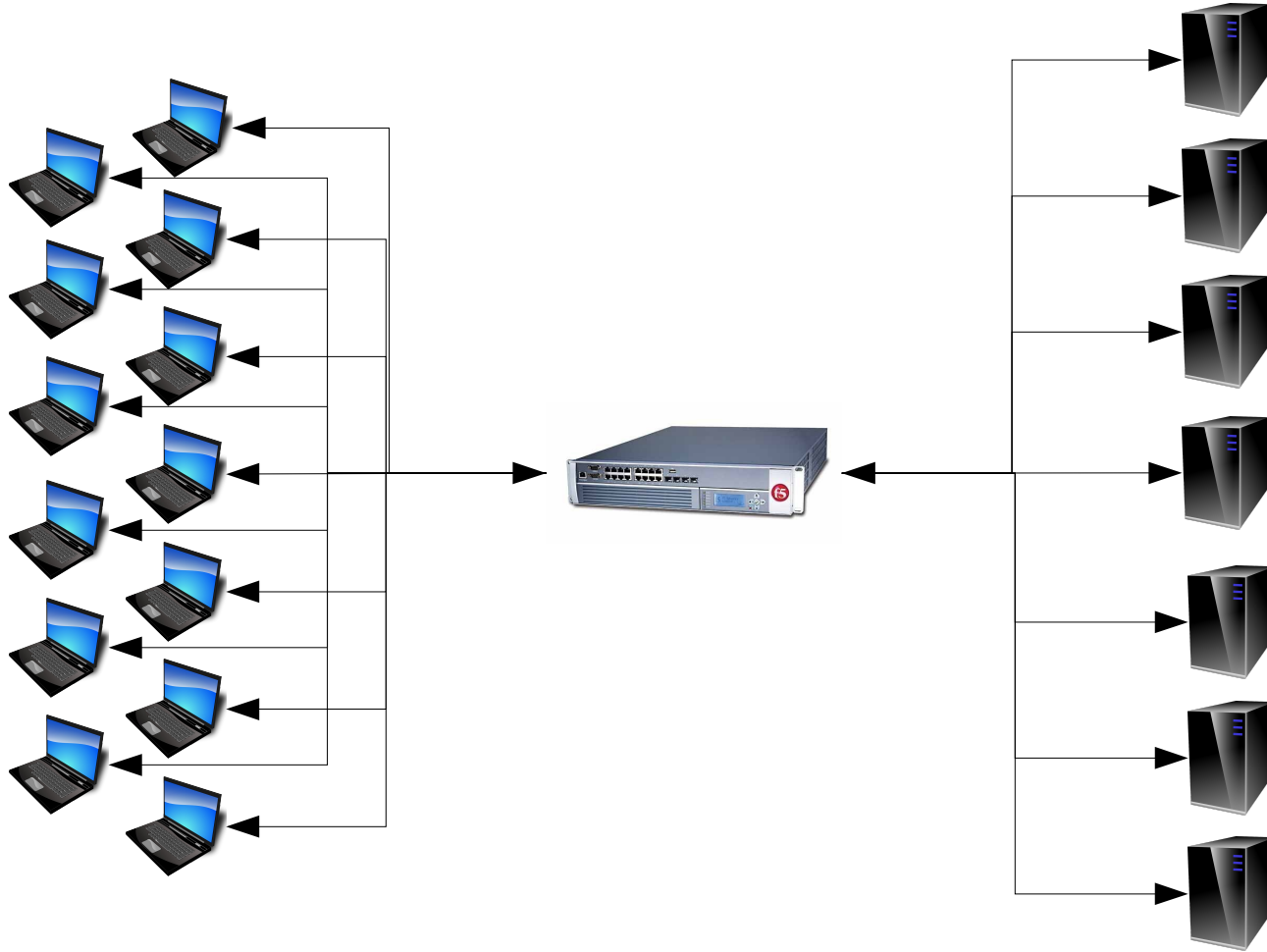
Request-response



Traditional architectures



Traditional architectures





*A problem postponed is a
problem solved.*

Really?

1.

Event Driven Architectures

Event Drive Architectures

- ▷ Fire & Forget
- ▷ Decouple producer and consumer
- ▷ Immediate action in the consumer
- ▷ Real-time

Traditional architecture

POST /purchase

- Receive request 5 ms
- Data validation 20 ms
- Save 40 ms
- PDF generation 200 ms
- Send email 80 ms
- Render response 50 ms

Total: 395 ms





Can we do it better?

Event driven architecture

POST /purchase

- | | |
|-------------------------|-----|
| - Receive request 5 ms | No |
| - Data validation 20 ms | No |
| - Save 40 ms | No |
| - PDF generation 200 ms | Yes |
| - Send email 80 ms | Yes |
| - Render response 50 ms | No |

Total: 115 ms ~ 70% better

Can anyone else do it?

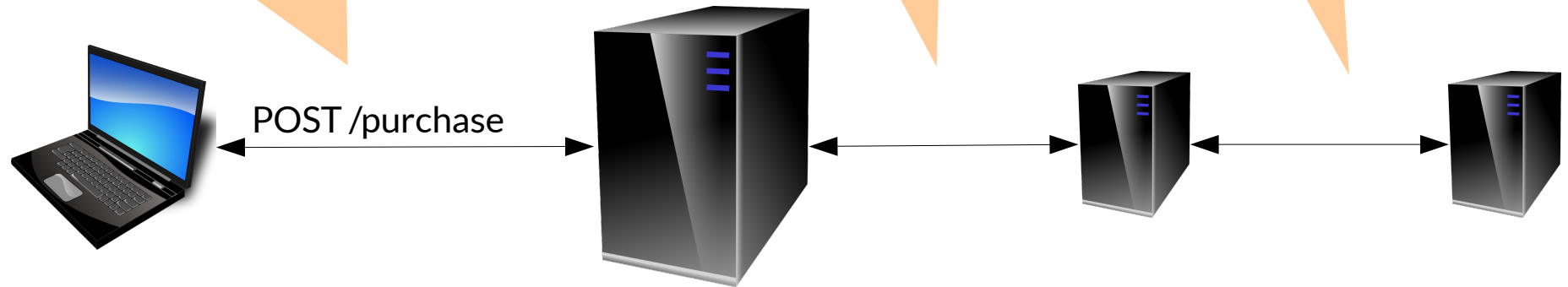


Event driven architecture

POST /purchase

- Receive request 5 ms
- Data validation 20 ms
- Save 40 ms
- Render response 50 ms

Total: 115 ms





*Don't keep your clients
waiting unnecessarily!*

Can I defer it?

Goals

- ▷ Loosely coupled architecture, easy to extend and evolve.
- ▷ Build high performance and scalable systems
- ▷ Keep the business logic where “*it belongs*”

What about Grails?

- ▷ Platform core plugin
- ▷ Events plugin
- ▷ Executor plugin
- ▷ Grails 2.3+ async



Synchronous example

```
// Send confirmation email  
def user = new User(params).save()  
emailService.sendRegistrationMail(user)  
render view: 'registerOk'
```


Synchronous example

```
// Send confirmation email
```

```
def user = new User(params).save()  
emailService.sendRegistrationMail(user)  
render view: 'registerOk'
```

```
class EmailService {  
    public void sendRegistrationMail(User user) {  
        sendMail {  
            to user.email  
            subject "Confirm your account"  
            html g.render(template: "userEmailConfirmation")  
        }  
    }  
}
```

Asynchronous example

```
// Platform core  
def user = new User(params).save()  
event 'sendRegistrationMail', user  
render view:'registerOk'
```

Asynchronous example

```
// Platform core
```

```
def user = new User(params).save()  
event 'sendRegistrationMail', user  
render view:'registerOk'
```

```
class EmailService {  
    @grails.events.Listener  
    public void sendRegistrationMail(User user) {  
        sendMail {  
            to user.email  
            subject "Confirm your account"  
            html g.render(template: "userEmailConfirmation")  
        }  
    }  
}
```

Asynchronous example

```
// Executor
```

```
def user = new User(params).save()
runAsync {
    emailService.sendRegistrationMail(user)
}
render view: 'registerOk'
```

```
class EmailService {
    public void sendRegistrationMail(User user) {
        sendMail {
            to user.email
            subject "Confirm your account"
            html g.render(template: "userEmailConfirmation")
        }
    }
}
```



I love the smell of code in the morning

What if we don't want this?

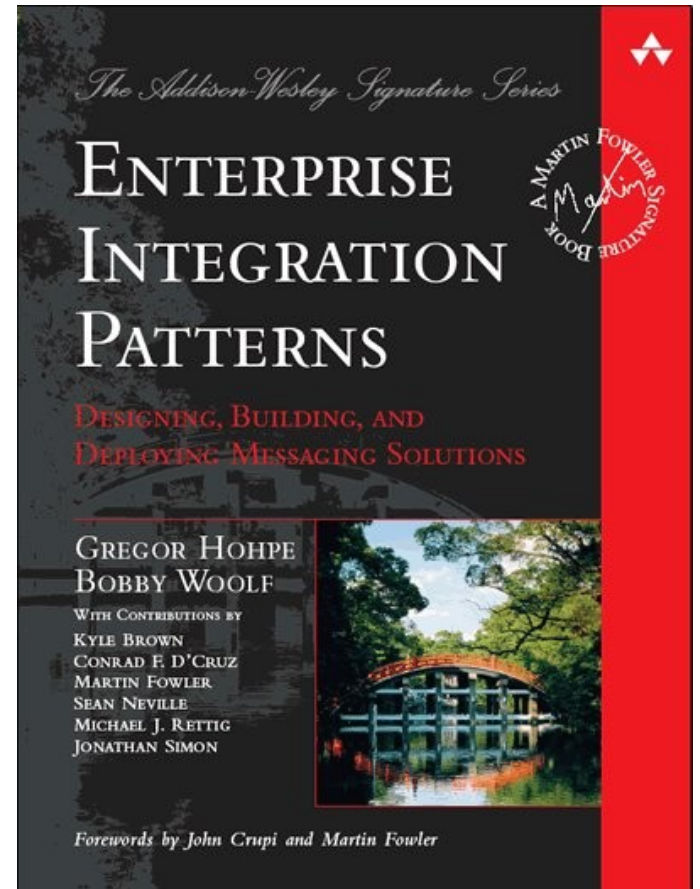
- ▷ Extract “dependencies” to configuration
- ▷ Change application behaviour modifying the configuration

Spring Integration



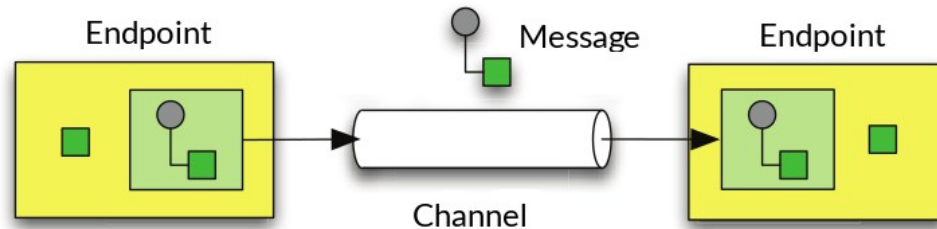
Use inside Spring the well-know *Enterprise Integration Patterns*

<http://www.enterpriseintegrationpatterns.com/>



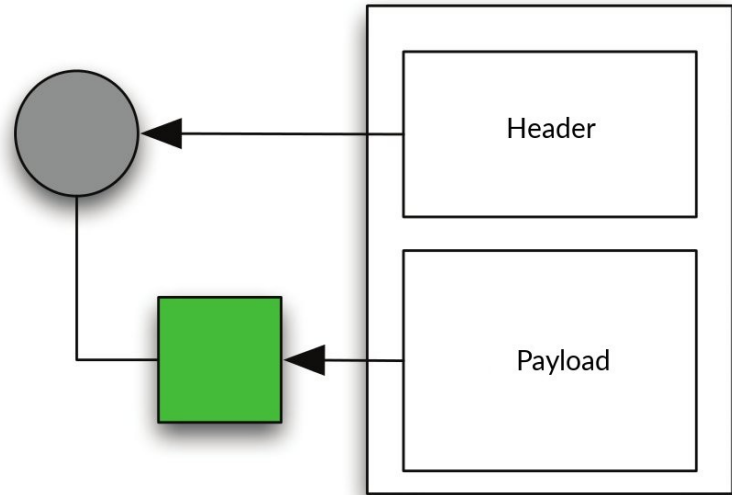
Spring Integration

- ▷ Lightweight messaging mechanism for Spring apps
- ▷ High level abstraction for messaging
- ▷ External systems integration declaring adapters



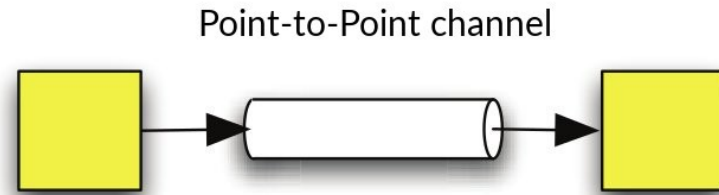
Message

- ▷ Payload
- ▷ Headers
- ▷ Immutable

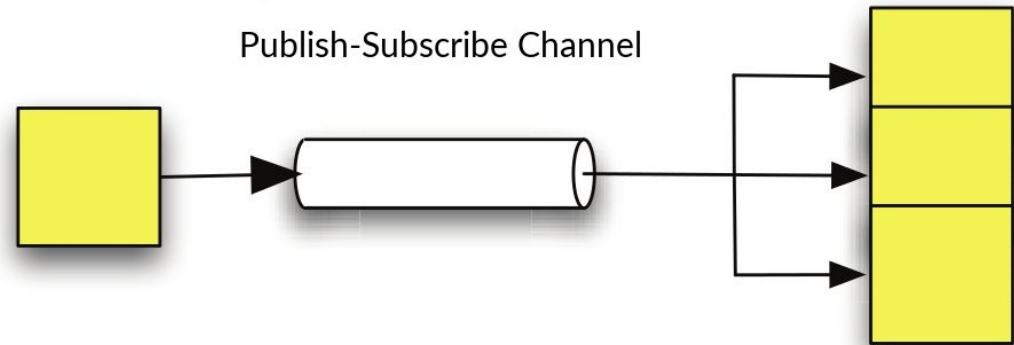


Channels

▷ Point-to-point

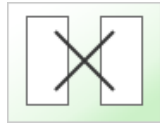


▷ Publish-Subscribe



Endpoints

▷ Transformer



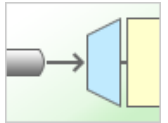
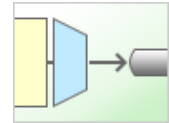
▷ Service activator



▷ Filter



▷ Channel-adapter



▷ Router



▷ Enricher



▷ Splitter



▷ Bridge



▷ Aggregator



▷ ...



Adapters

▷ JMS

▷ RMI

▷ Twitter

▷ AMQP

▷ HTTP (Rest)

▷ RSS

▷ TCP

▷ WS

▷ MongoDB

▷ UDP

▷ Mail

▷ Redis

▷ File

▷ JDBC

▷ Gemfire

▷ FTP

▷ XMPP

▷ Stream



Talk is cheap. Show me the code.



2.

Demo

3. Summary

Summary

- ▷ Grails standard architecture fits in most of the cases
- ▷ It does not scale to infinite (and beyond!)
- ▷ Think about the application you are building
- ▷ Keep the information flow in mind

Thanks!

Any questions?

Iván López

 @ilopmar

 lopez.ivan@gmail.com

 <https://github.com/lmivan>



<http://kcy.me/22ze3>